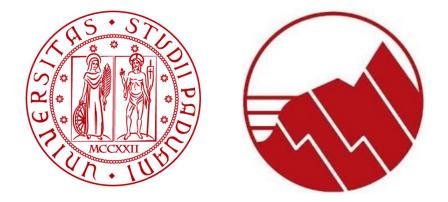
Passive seismic methods: ambient noise

Dr. Ilaria Barone

University of Padova - Department of Geosciences



USES2 - Workshop #2

Passive seismic methods: ambient noise BARONE I.

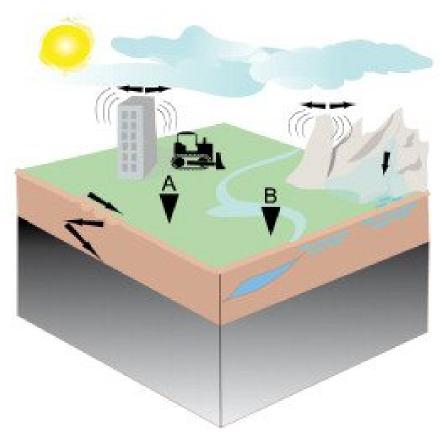
Ambient seismic noise

- Ambient seismic noise includes all vibrations produced by natural and anthropic sources:
 - ✓ Natural sources: earthquakes, microseisms (ocean waves, wind, tidal movements, etc.) ^ℂ f < 1 Hz
 - ✓ Anthropic sources: train, road traffic, factories, etc. € f > 1Hz

STATION A

$$M_{0}^{M} M_{100}^{M} M_{200}^{M} M_{000}^{M} M_{400}^{M} M_{500}^{M} t [s]$$

 STATION B
 $M_{0}^{M} M_{100}^{M} M_{200}^{M} M_{300}^{M} M_{400}^{M} f [s]$

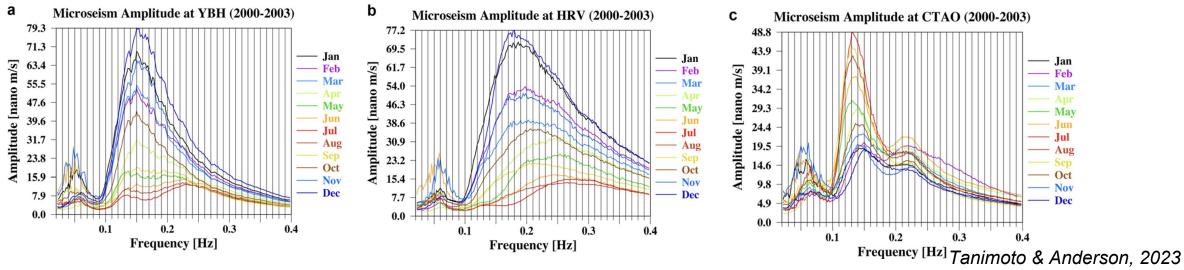


Larose et al., 2015

Passive seismic methods: ambient noise BARONE I.

Ambient seismic noise

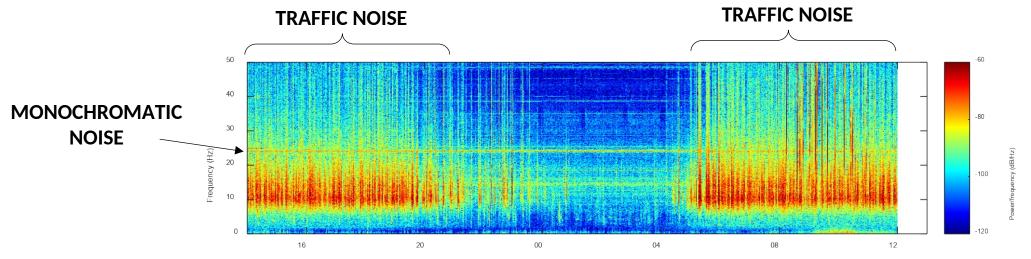
- Natural seismic sources span between 0.003 Hz and 1.0 Hz, and can be classified as (Tanimoto & Anderson, 2023):
 - ✓ The hum: background oscillations of the Earth, excited by ocean waves © 0.003 Hz 0.0**≸§A\$⊙NAL**
 - ✓ Primary microseisms: from distant ocean waves interacting with the seafloor € 0.05–0.07 Hz
 - ✓ Secondary microseisms: from the wave-wave interactions in the nearby oceans 𝔅 0.1 0.4 Hz
 - ✓ Transient phenomena: cyclones, wind-generated ocean waves, tornadoes, etc. 𝔅 0.3 2 Hz



Passive seismic methods: ambient noise BARONE I.

Ambient seismic noise

- Anthropic sources generally show a **daily/weekly periodicity**.
- Traffic is one of the main source of anthropic noise (vehicles, trains, planes, etc.).
- Strong monochromatic noises can be produced by industrial machinery, compressors, pumps, etc.
- Spectrograms (frequency time diagrams) can help recognizing these noises and their spectral distribution.

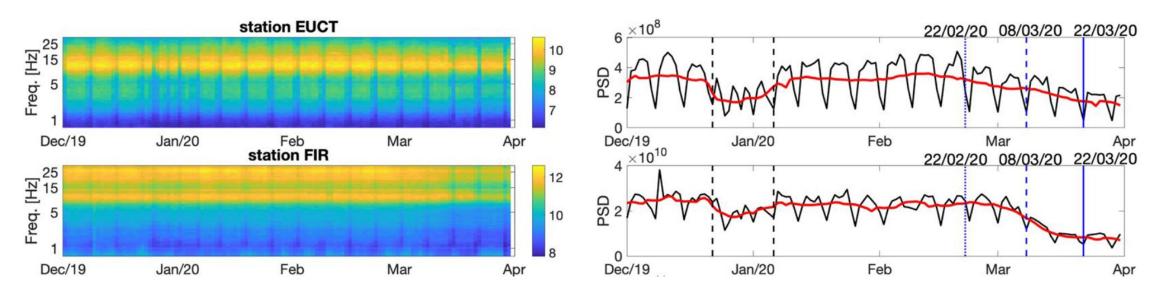


Time (hours)

Passive seismic methods: ambient noise BARONE I.

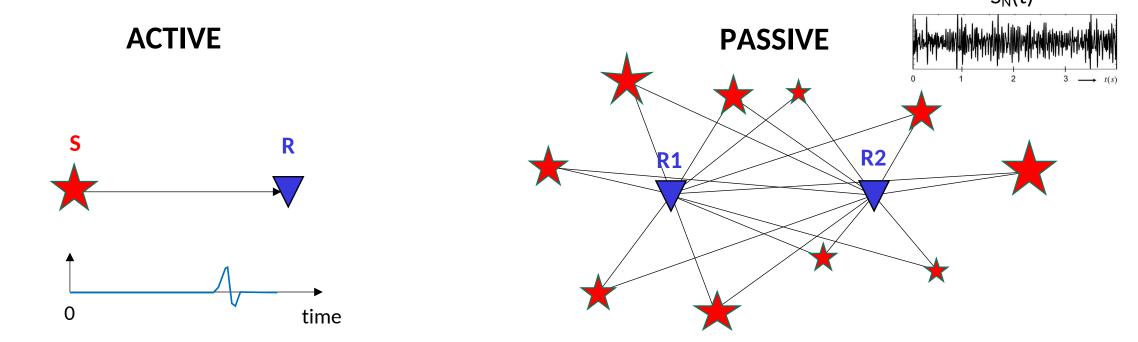
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Active versus passive seismic methods

- Seismic methods analyse the seismic wavefield to infer the characteristics of the propagation medium.
- Active methods make use of seismic sources such as sledgehammers, weight drops, vibroseis, dynamite, etc. to generate a seismic wavefield at known locations.
- Passive methods analyse the (random) ambient noise wavefield recorded by two stations and reconstruct the Green's function (impulsive response) between them.
 S_N(t)

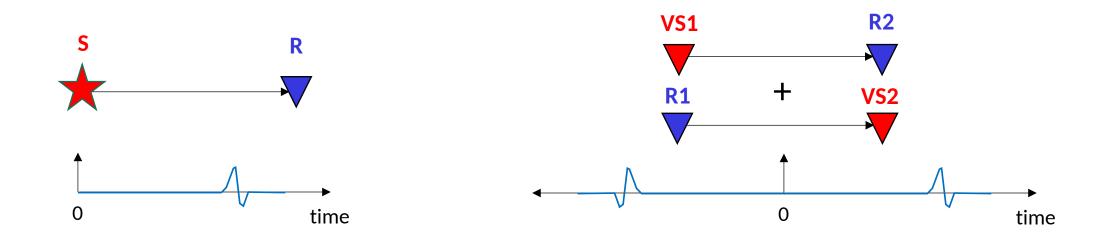


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ACTIVE

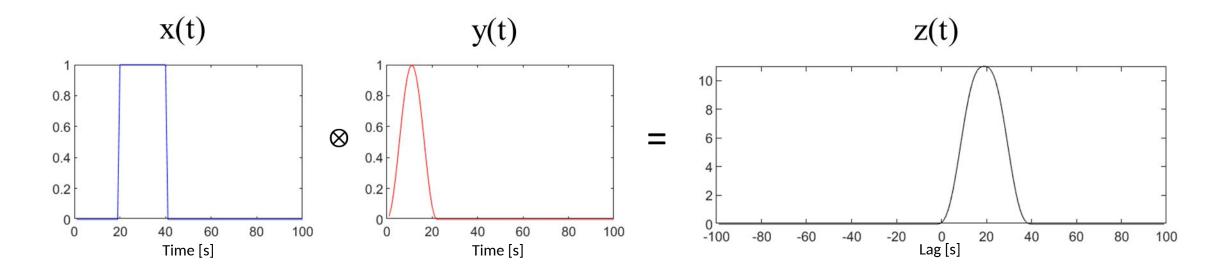




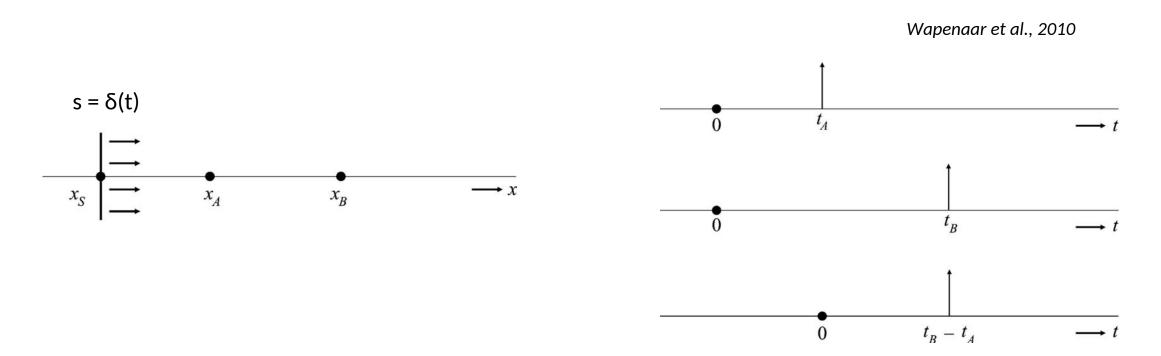
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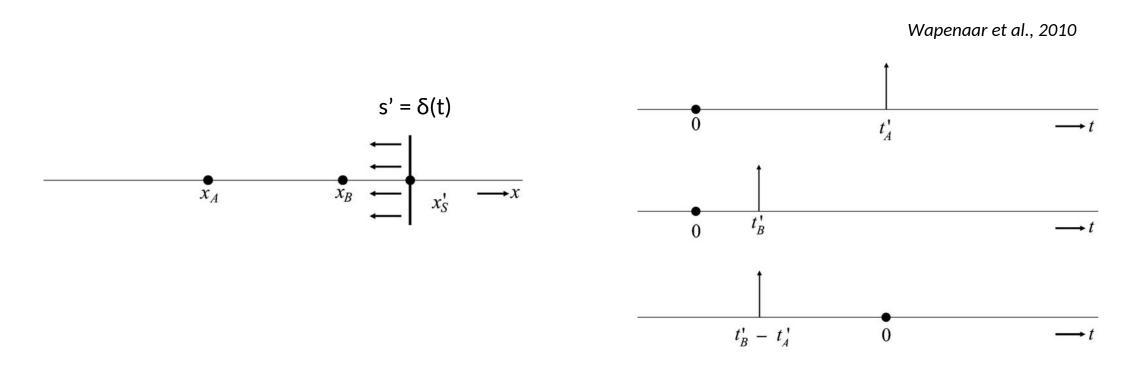
$$z(t) = x(t) \ddot{A} y(t) = \check{\mathbf{O}}_{4}^{**} \overline{x(t)} y(t+t) dt$$



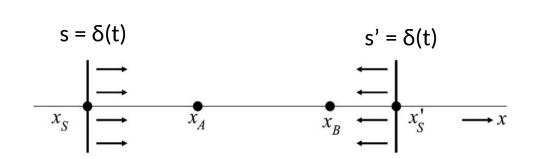
• Seismic interferometry involves the **crosscorrelation** of responses at different receivers to obtain the **Green's function** between these receivers (Wapenaar et al., 2010).

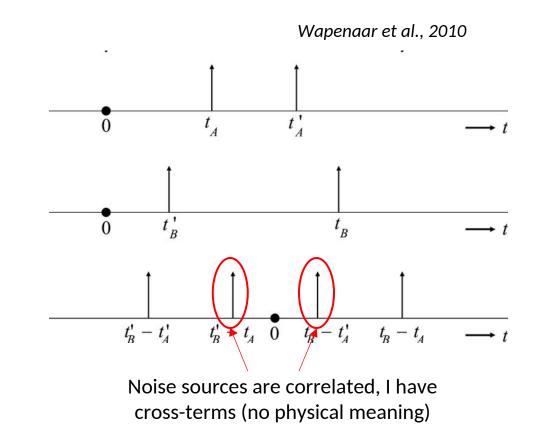


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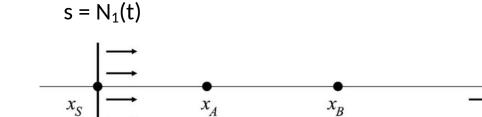
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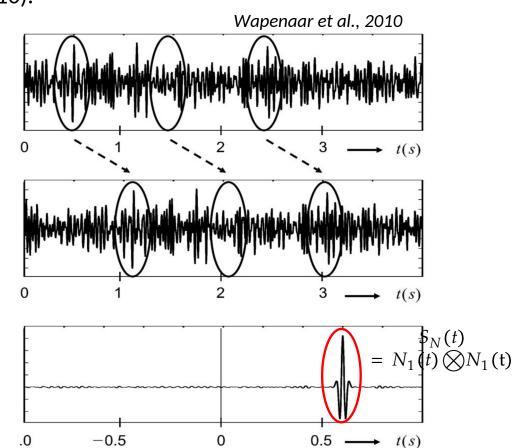




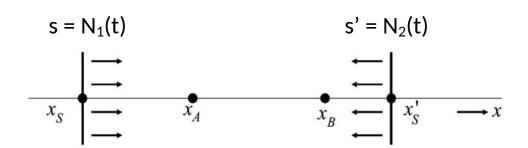
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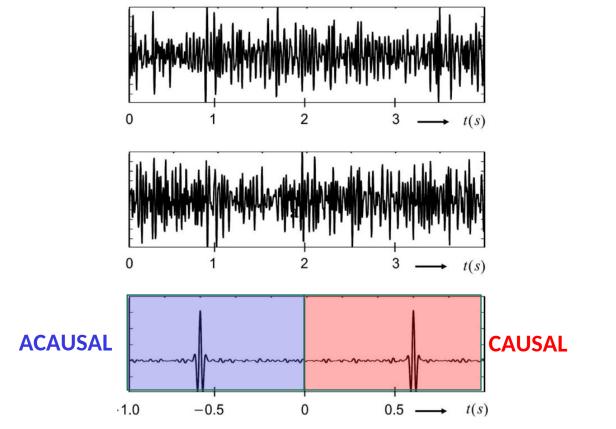
 $\rightarrow x$





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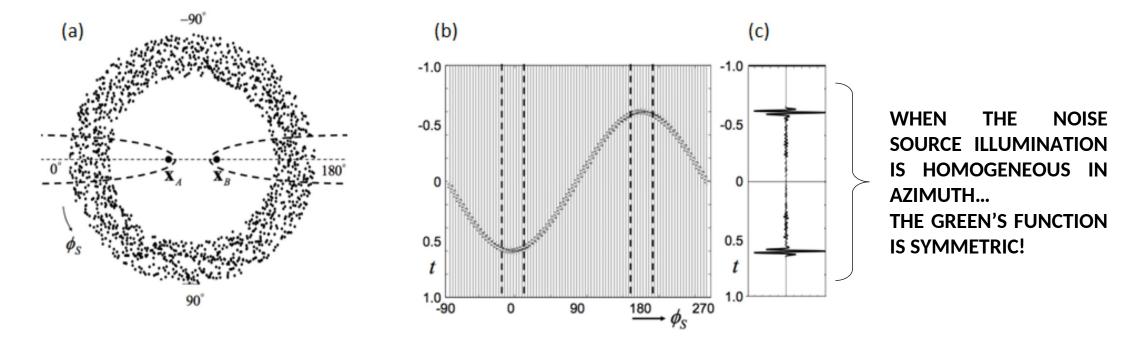




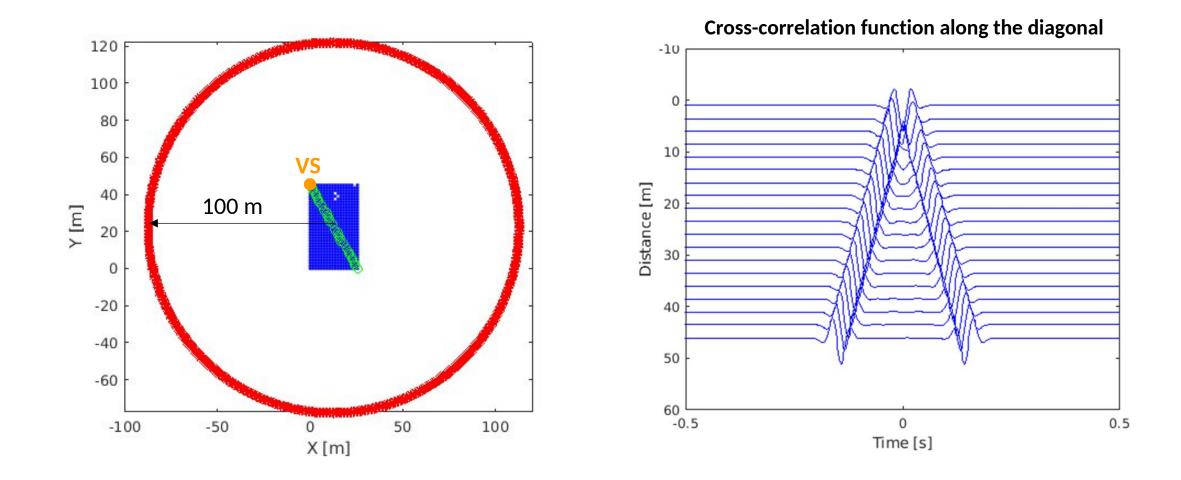
Wapenaar et al., 2010

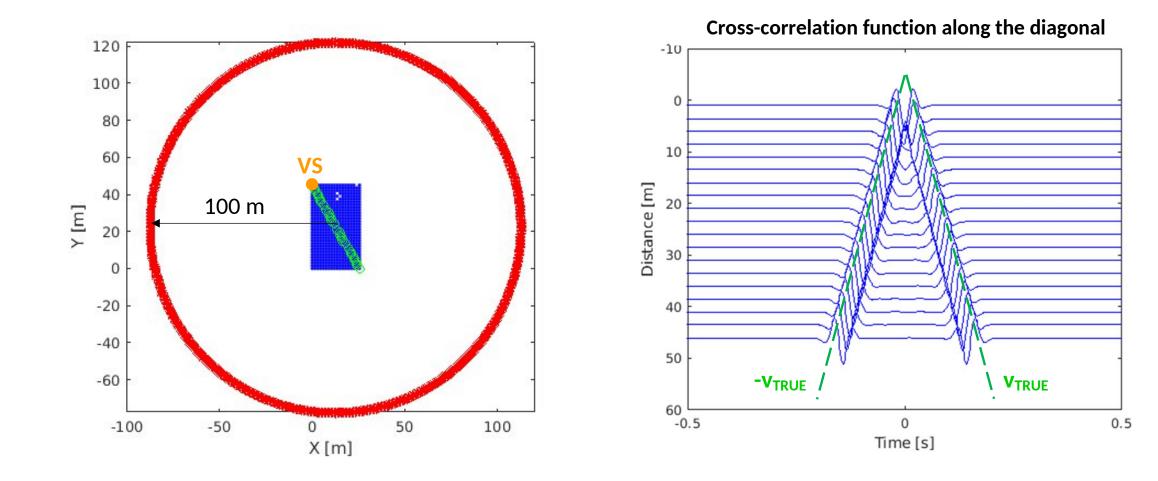
Noise sources are uncorrelated $(N_1(t)^*N_2(t) = 0)$, no cross-terms!

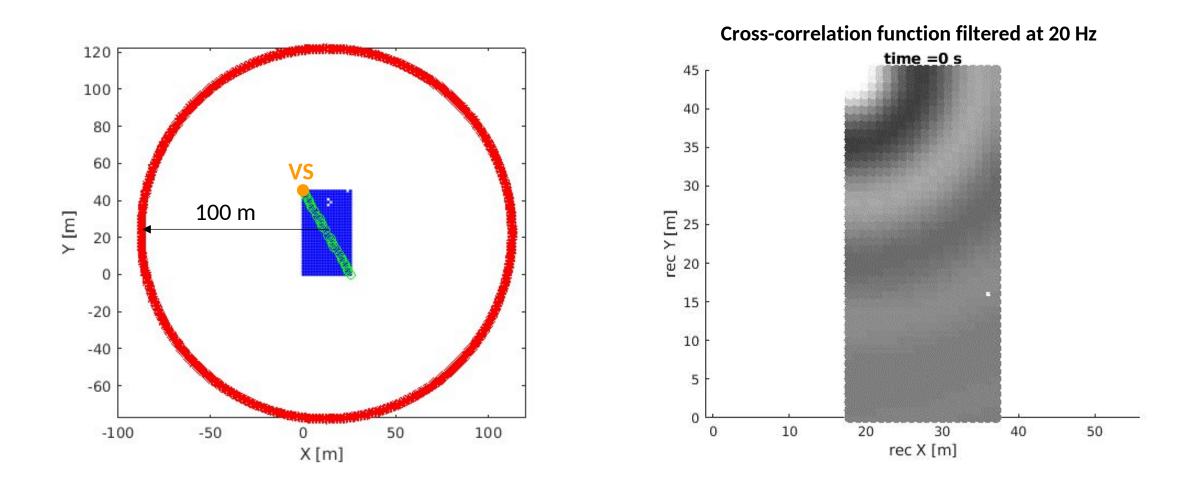
• If the **noise sources are distant, uncorrelated and isotropically distributed in azimuth**, only sources in the Fresnel zones contribute constructively ^(C) I can reconstruct the Green's function!

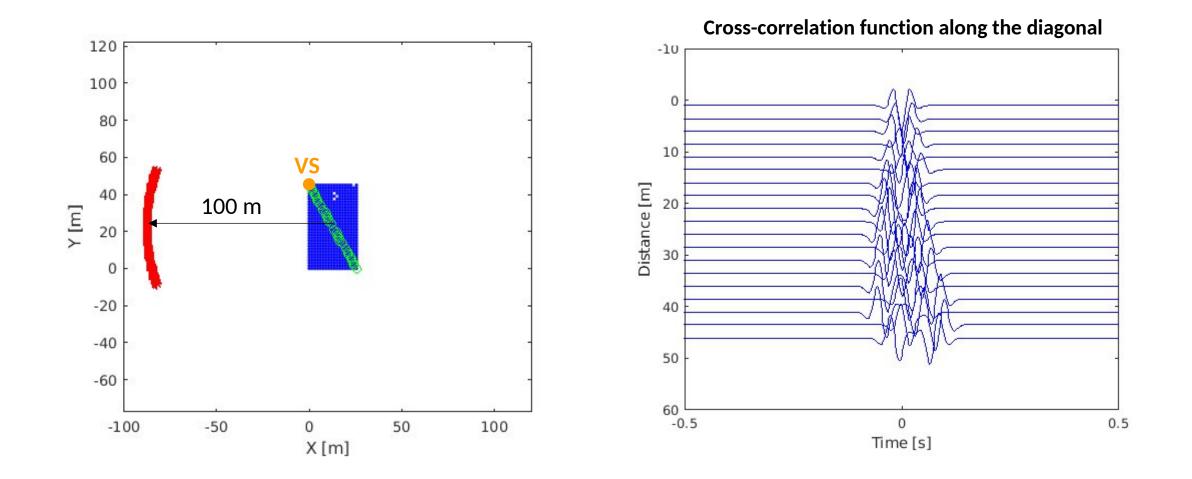


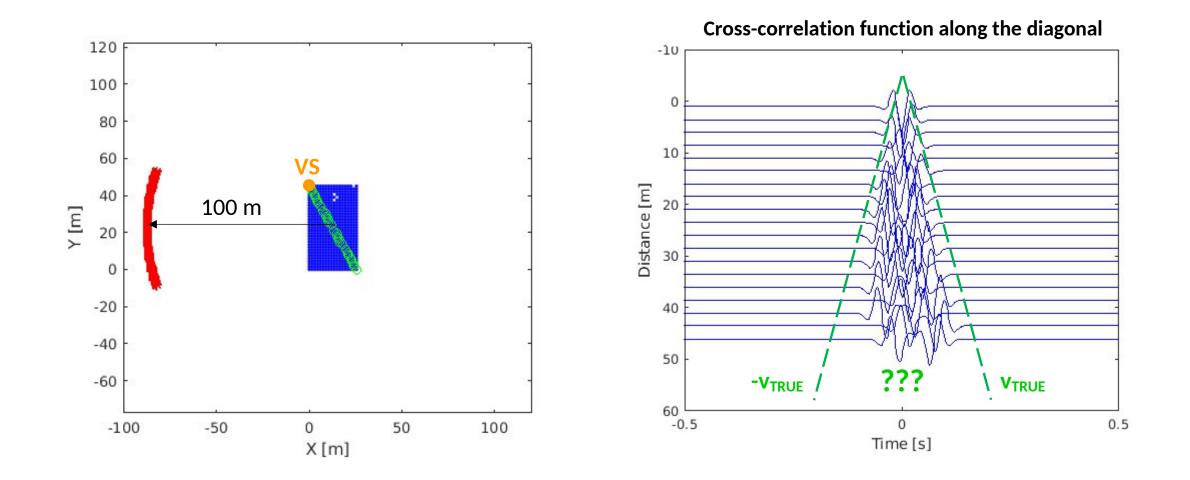
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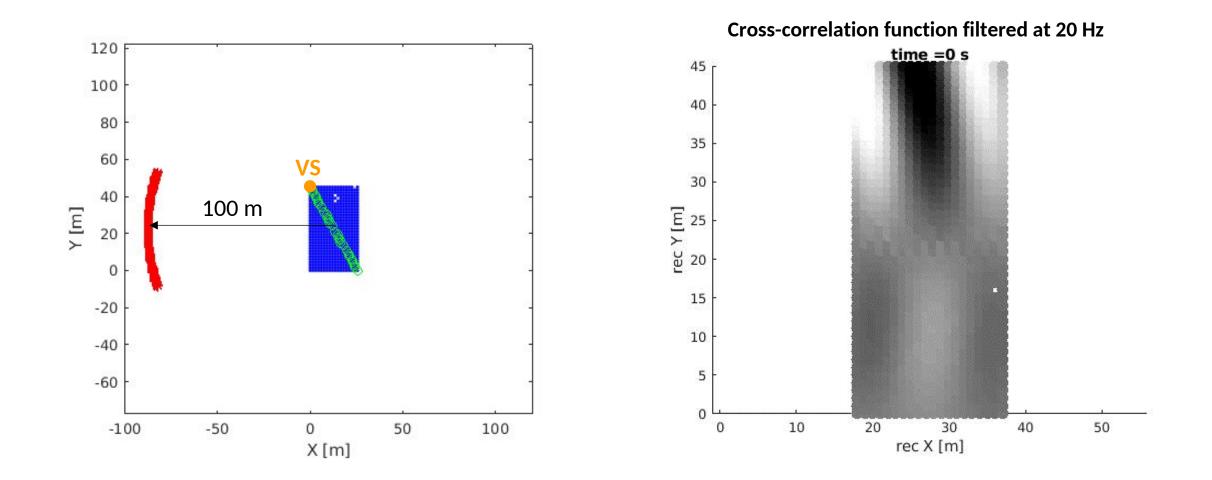






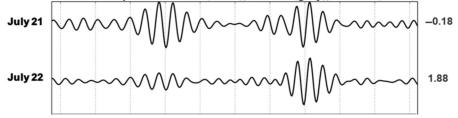


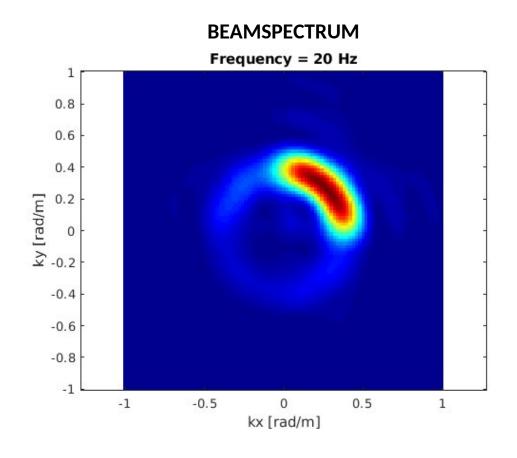




Passive seismic methods: ambient noise BARONE I.

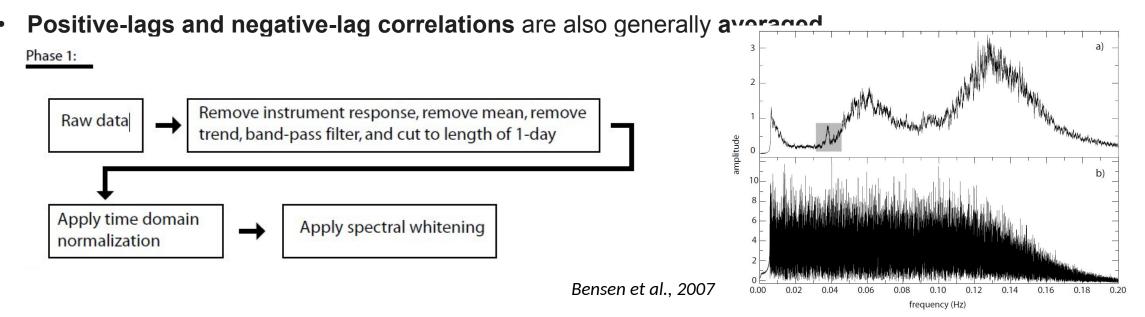
- The isotropic distribution of noise sources is hardly met in nature.
- Directional noise sources cause the asymmetry of Green's function, that could bias a later velocity analysis.
- Some authors have attempted to quantify and correct for traveltime biases due to uneven source distribution (Delaney et al., 2017).
- Noise source distribution can be measured through correlation asymmetry (Ermert et al., 2016) or beamforming (Lacoss et al., 1969).





Delaney et al., 2017

- Wave scattering caused by subsurface heterogeneities naturally redirect the seismic energy in different directions and partly compensates for this problem (Pedersen and Kruger, 2007; Froment et al., 2010).
- During processing, several **normalizations** are applied to each time window (**spectral whitening**, **one-bit**, etc.) before crosscorrelation, in order to remove strong transient signals (Bensen et al., 2007).



Passive seismic interferometry – temporal window

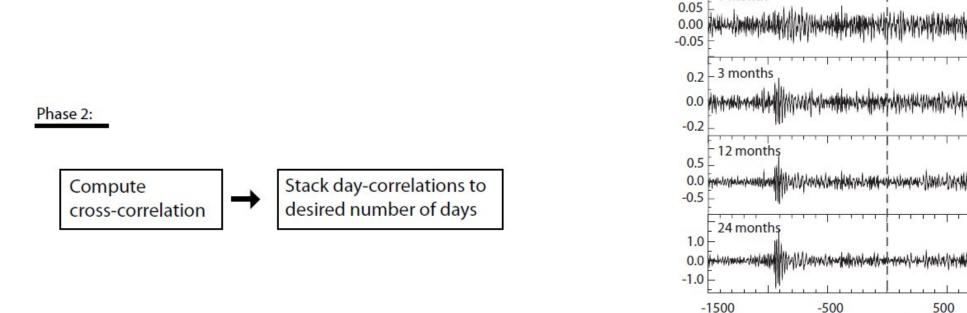
- The choice of the **duration of the noise record** is critical.
- Using longer noise series should increase the S/N ratio and compensate for the natural seasonal fluctuations (Yang and Ritzwoller, 2008; Barone et al., 2024).

1 month

1500

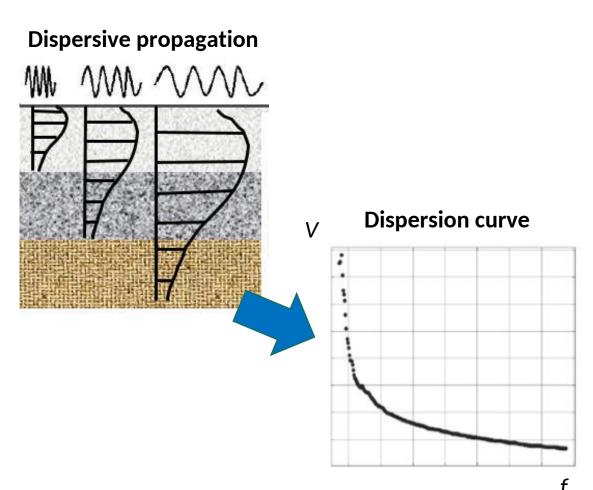
500

time (sec)



Passive seismic interferometry – surface wave velocities

- In principle, it is possible to reconstruct both body waves and surface waves. However, since the surface wave wavefield is predominant, seismic interferometry is mostly used to derive surface wave velocities.
- Surface waves are dispersive: different frequencies sample different portions of the subsoil, thus they travel with different velocities.



Phase 3:

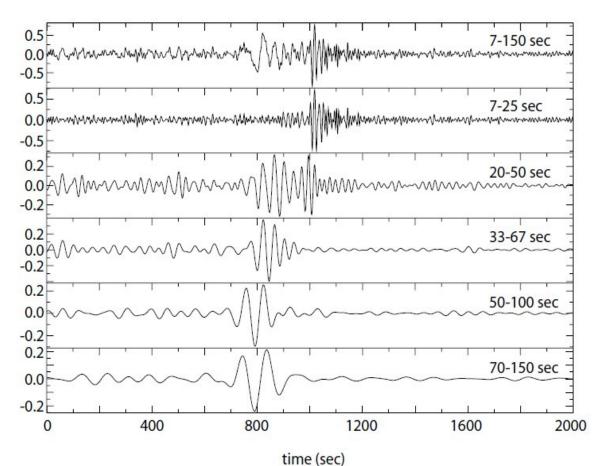
Measure group and/or phase velocity

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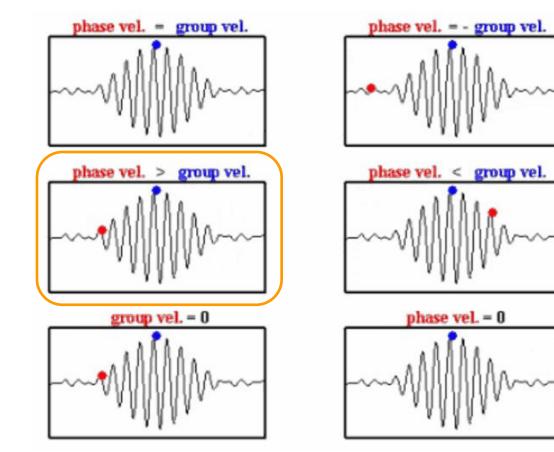
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Passive seismic methods: ambient noise BARONE I.

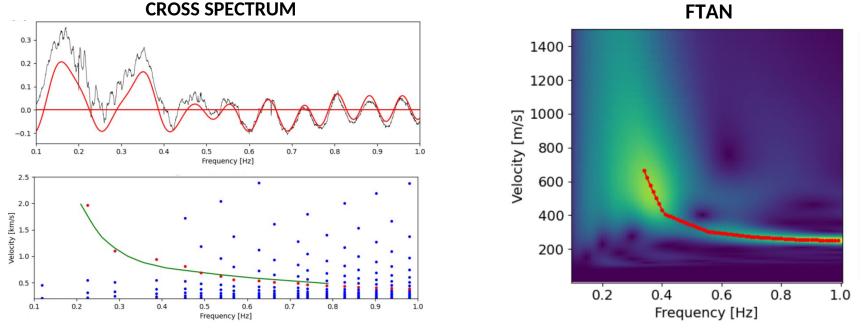
Passive seismic interferometry – surface wave velocities

- Two types of surface waves velocities can be measured:
 - The **phase velocity** is the velocity of propagation of individual phases
 - The **group velocity** is the velocity of propagation of the envelope of the wave.
- For surface waves, phase velocities are generally higher than group velocities.
- Both phase and group surface wave velocities strongly depend on the distribution of **shear-wave velocity (Vs)** with depth.



Passive seismic interferometry – surface wave velocities

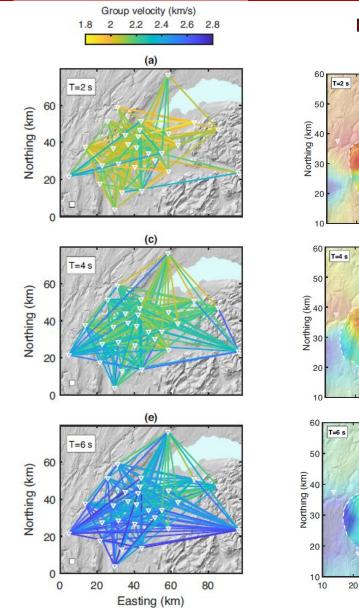
- Several methods are available to derive surface wave velocities:
 - > The cross-spectra analysis analyses the real part of the cross-spectrum and derives phase velocities
 - The Frequency-Time Analysis FTAN (Dziewonski et al., 1969) allows the computation of group velocities

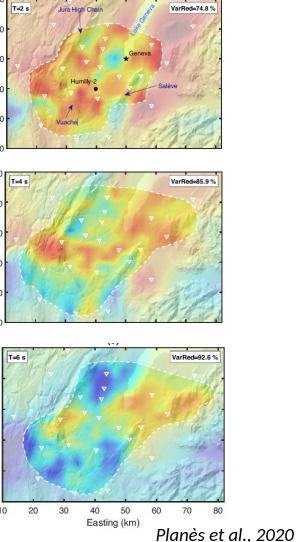


Passive seismic methods: ambient noise BARONE I.

Ambient noise tomography

- Combination of passive seismic interferometry and **surface wave tomography** allows the retrieval of the spatial distribution of seismic velocities for different frequencies.
- **Depth inversion** is then needed to infer shearwave velocities (Vs) as a function of depth.
- The final **3D Vs model** can be used for:
 - Earthquake localization
 - Structural interpretation
 - Identification of buried manufactures
 - ➤ Etc.



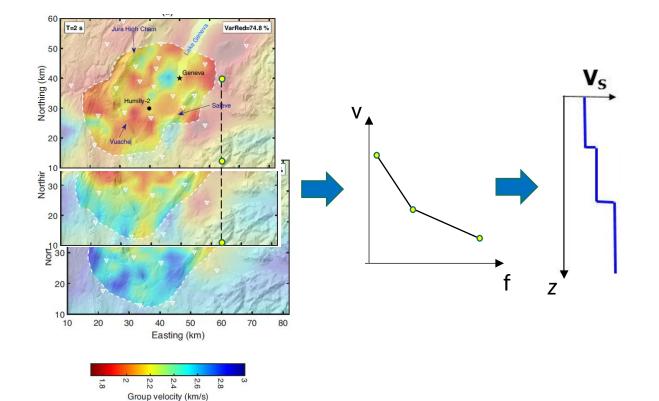


Group velocity (km/s)

Passive seismic methods: ambient noise BARONE I.

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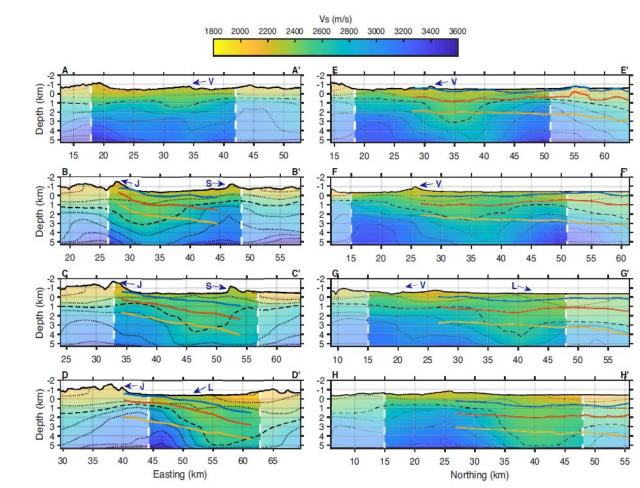
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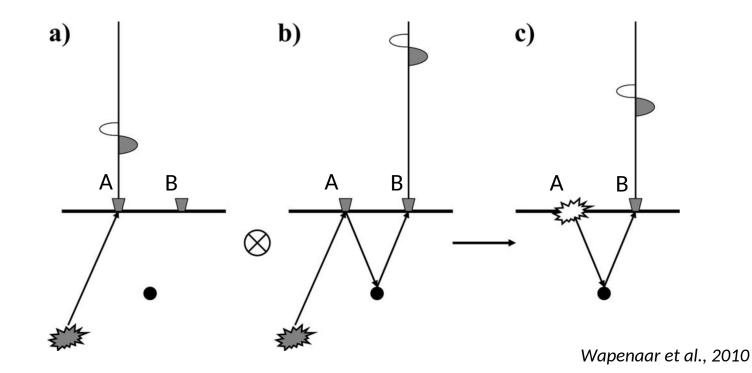
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Planès et al., 2020

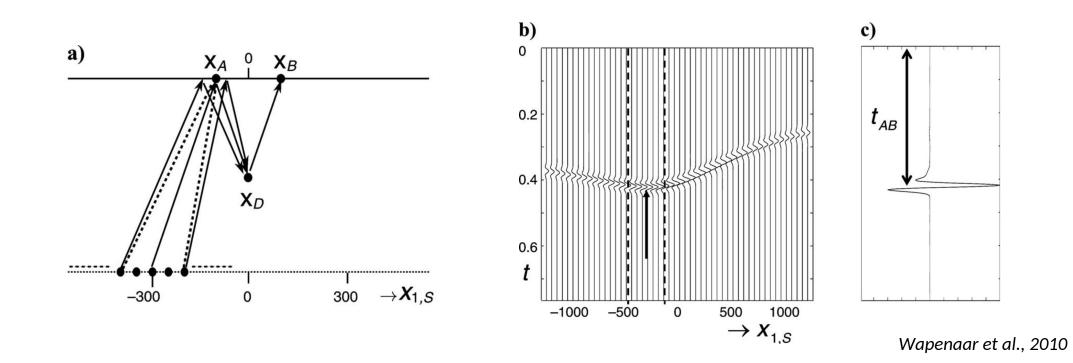
Reflected-wave interferometry

- **Reflections** can also be reconstructed through **passive seismic interferometry**, provided that we have **deep noise sources**.
- Crosscorrelation of noise data virtually eliminates the path from the source to the first receiver.



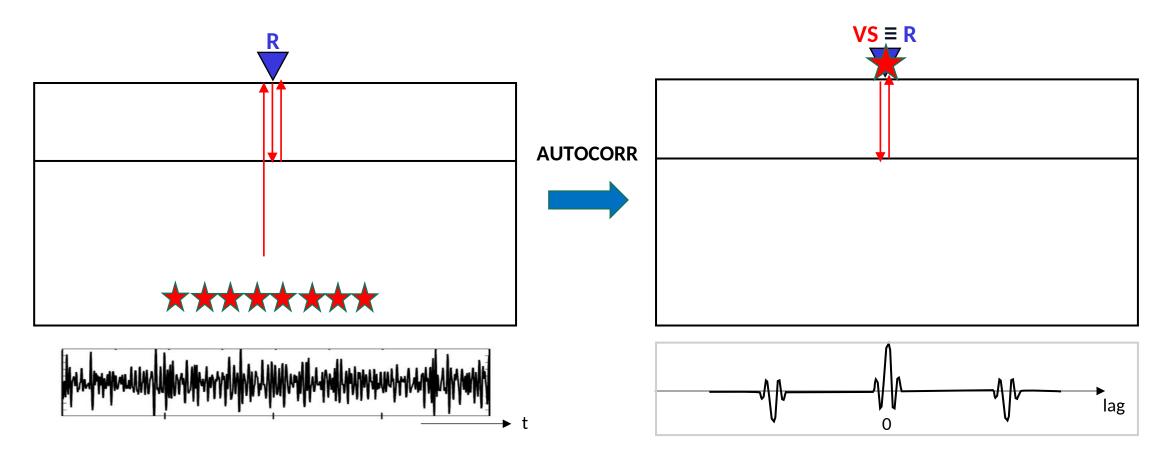
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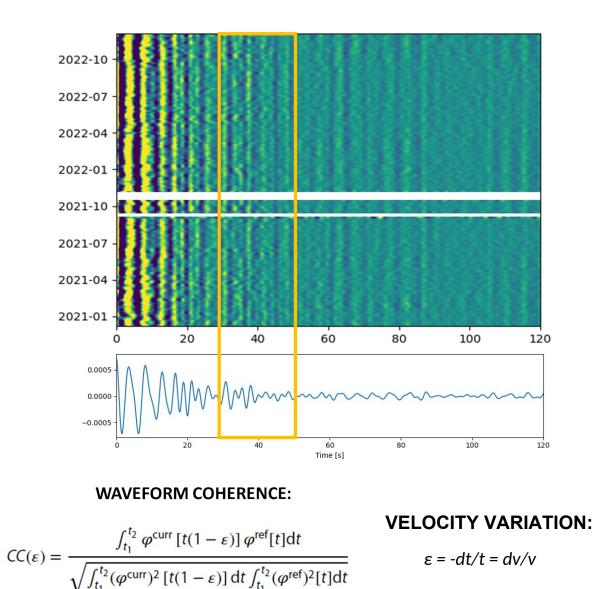
Reflected-wave interferometry

• This method is particularly interesting in the case of **single stations**: the noise record can be **autocorrelated** to get the Green's function at the station location, multiplied by -1.



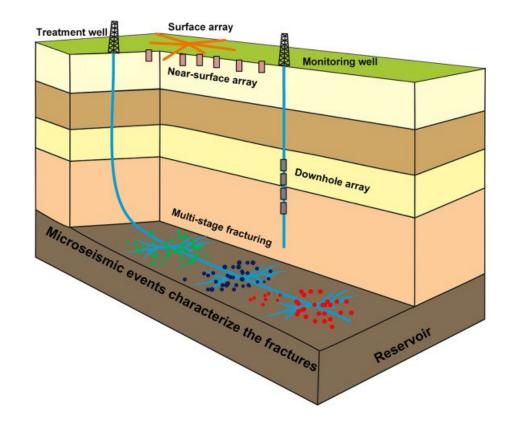
Coda-wave interferometry

- **Dynamic analysis** can also be performed, in order to monitor possible changes in the seismic velocities (**coda wave interferometry**).
- Cross-correlations are computed for different time intervals (e.g., on a daily base).
- Possible velocity variations (stretching/compression) are detected in the coda of the cross-correlation.
- NB: The choice for the coda is to get rid of possible effects due to the variation of the noise source directionality!

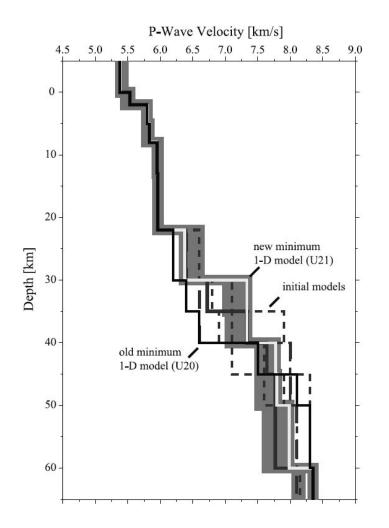


REAL-CASE STUDIES

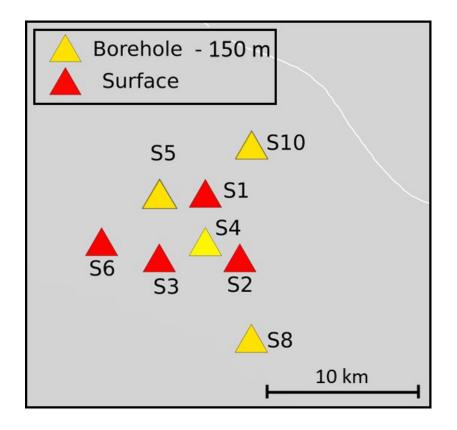
- Micro-seismicity monitoring is key to ensure safe operations when **injecting/producing fluids** in the subsurface.
- It is used to locate seismic/microseismic events in the vicinity of the reservoirs.
- Common networks include surface, near-surface and downhole stations, with inter-station distances of a few to several kilometers.
- A correct location of microseismic events depends on:
 - $\checkmark\,$ The number of stations recording the event
 - ✓ A correct picking of P- and S- phases
 - ✓ An accurate P- and S-wave velocity model
 - $\checkmark\,$ The location algorithm used



- While P-wave velocities can be constrained through reflection seismic, S-wave velocities are difficult to measure, especially in an intermediate depth range:
 - ✓ Regional models are generally available from literature, which are not representative of the local conditions.
 - ✓ Well-log data could also be available, but it refers to single locations and to a limited depth range.
 - ✓ In absence of any Vs measure, empirical Vp/Vs relations are used.
- We use the continuous ambient noise data recorded by micro-seismicity monitoring networks to derive a S-wave velocity model of the subsurface.



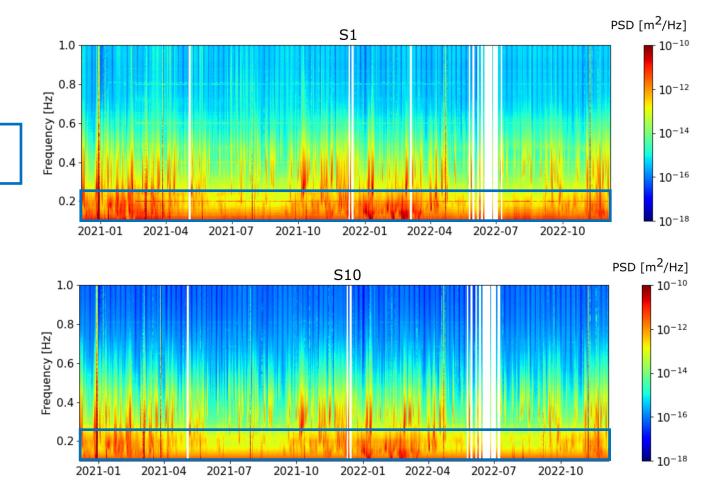
- Permanent local seismic network deployed around a gas storage site.
- The network is located in an alluvial plane (flat topography).
- The distribution of anthropic noise sources is rather homogeneous.
- Data from **8 seismic stations**: 4 at the surface, 4 in a shallow borehole (150 m).
- 3-component short period seismometers (1 s).
- Inter-station distances between 2.2 km and 13.5 km.
- Analysis of 2 years of continuous data, only Z component.



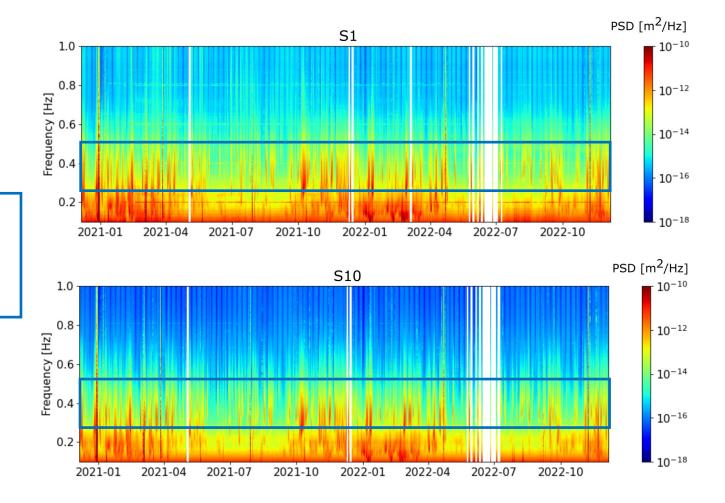
 The noise distribution in time shows different behaviours for different frequency bands:

> Microseismic range (0.1 - 0.25 Hz) seasonality (1 year period)

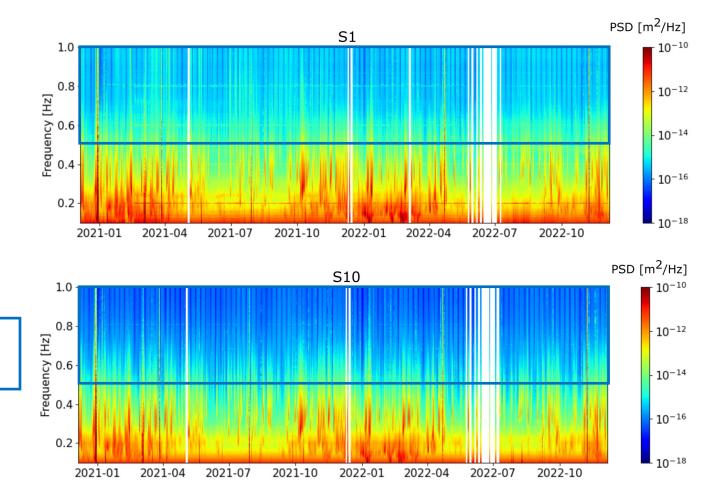
- Intermediate range (0.25 0.5 Hz) sparse amplitude peaks, with 2-3 days duration, associated to local wind-generated sea waves

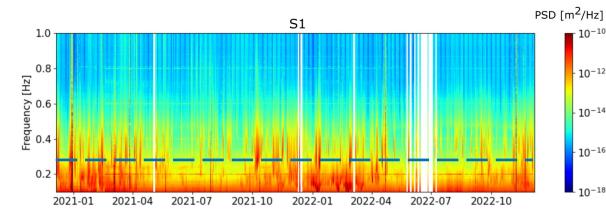


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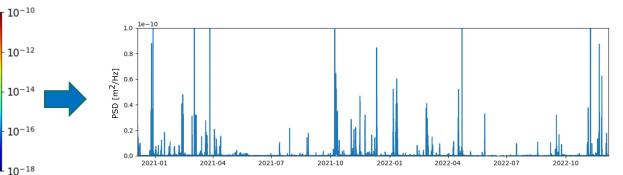


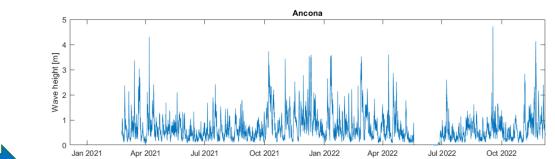
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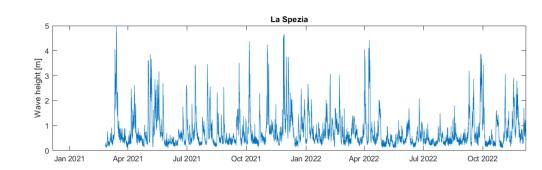




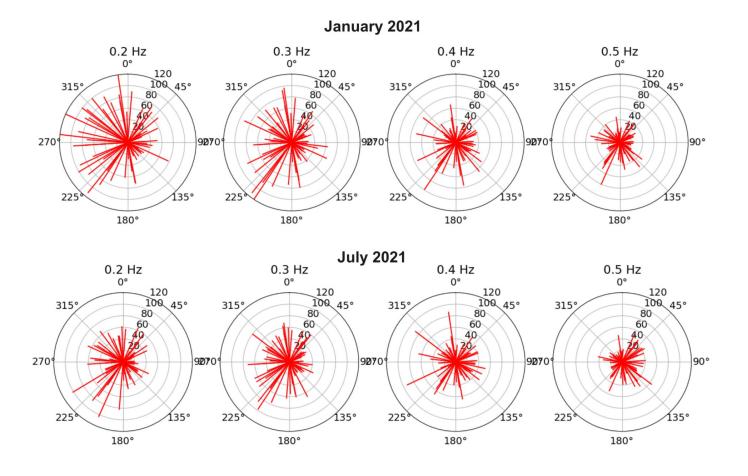


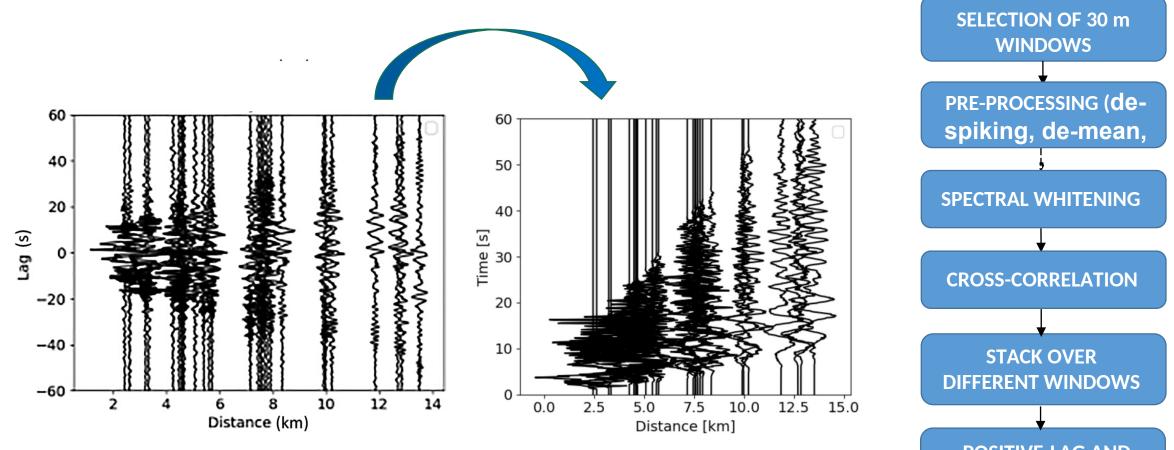






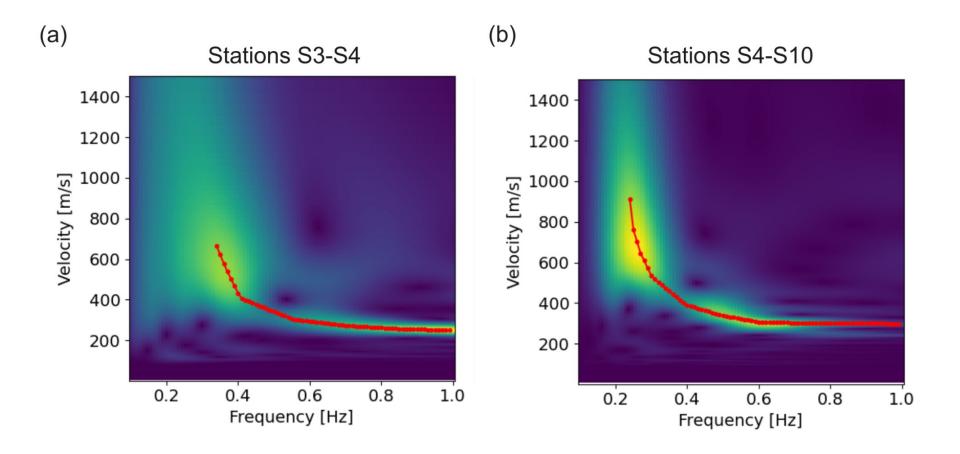
- Strong seasonal effects are evident in the secondary microseisms range, where stronger noise is propagating from North-West (Atlantic Ocean) during winter.
- Slight differences are also observable in the intermediate frequency range, although the general pattern is unchanged.



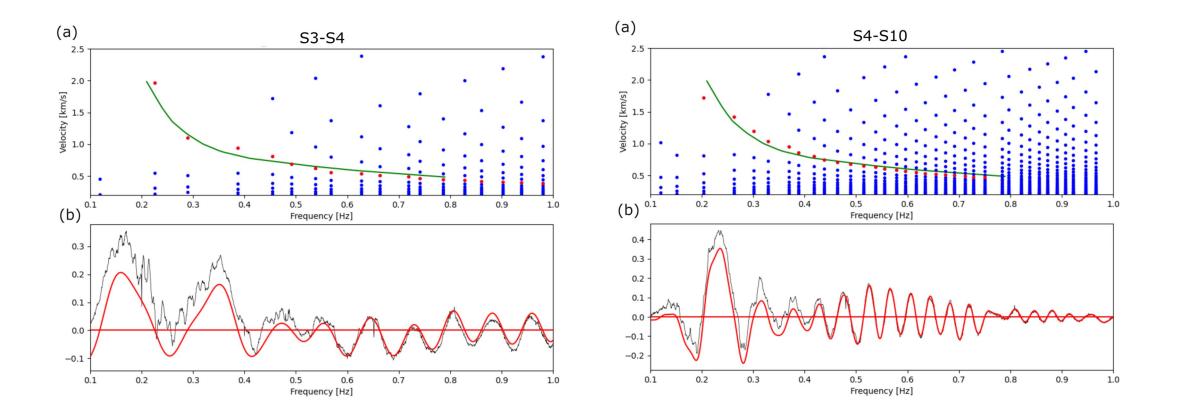


POSITIVE-LAG AND NEGATIVE-LAG AVERAGE

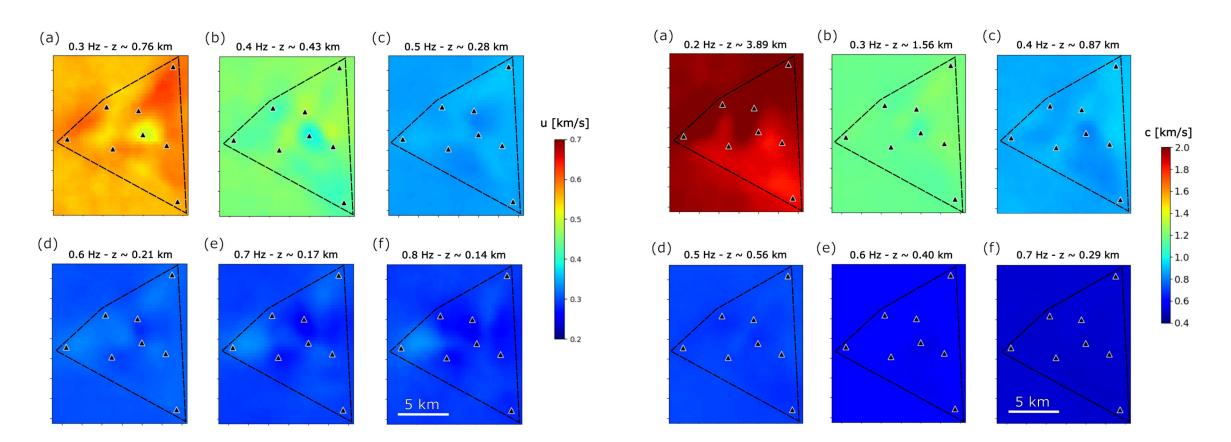
• The FTAN method has been applied to infer group velocity dispersion curves for all receiver pairs.



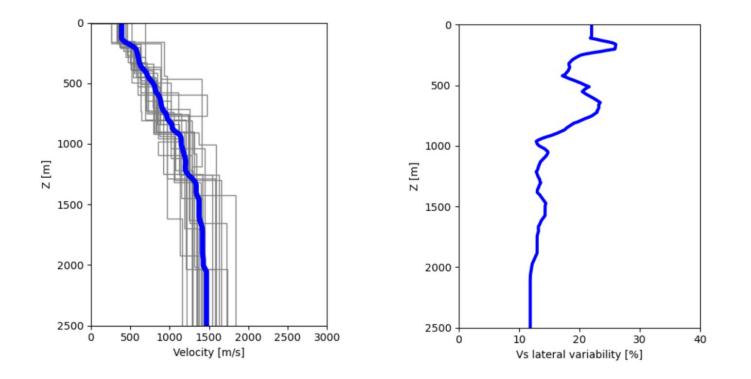
• The analysis of cross-spectra has been applied to infer phase velocity dispersion curves for all receiver pairs.



• Surface wave tomography has been applied to both group and pahse velocity measures to derive group and phase velocity maps.

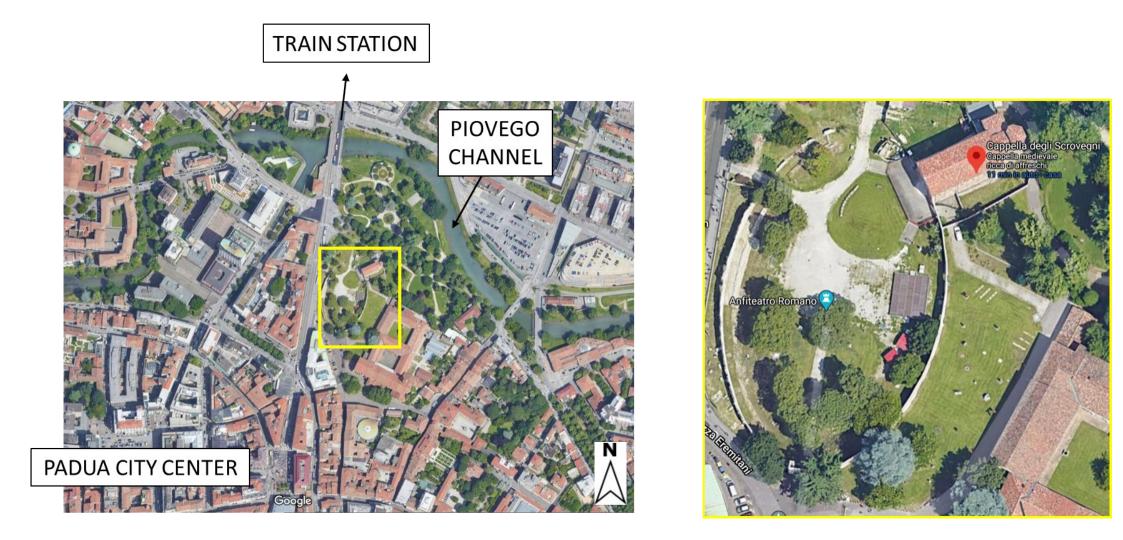


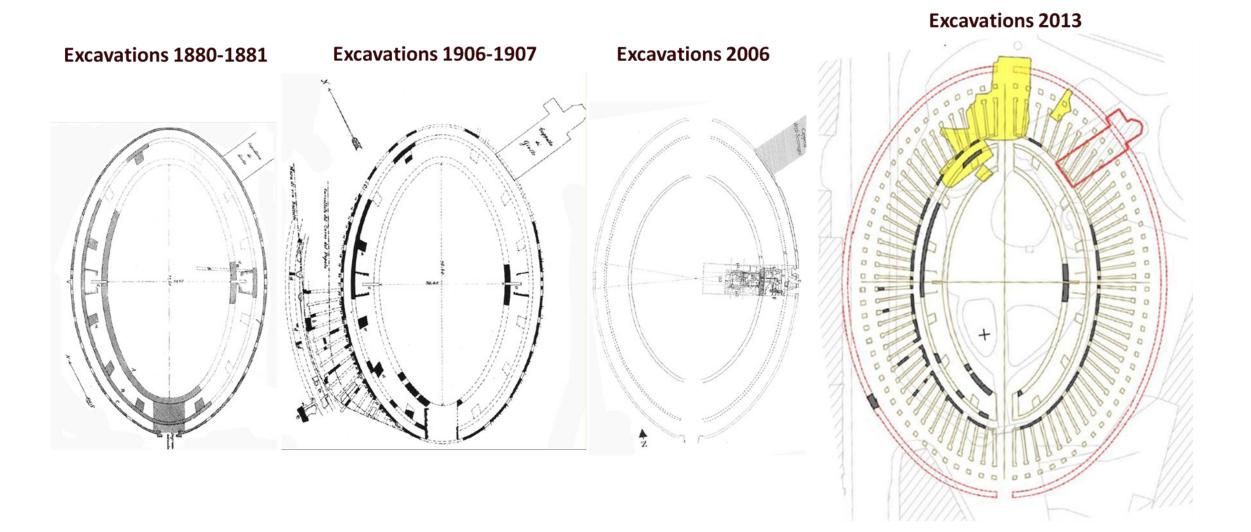
- Due to the **small lateral variability** observed, a **1D Vs velocity profile** was derived by jointly inverting all local group and phase dispersion curves and averaging them.
- This Vs profile can be used to precisely locate seismic events around the reservoir.



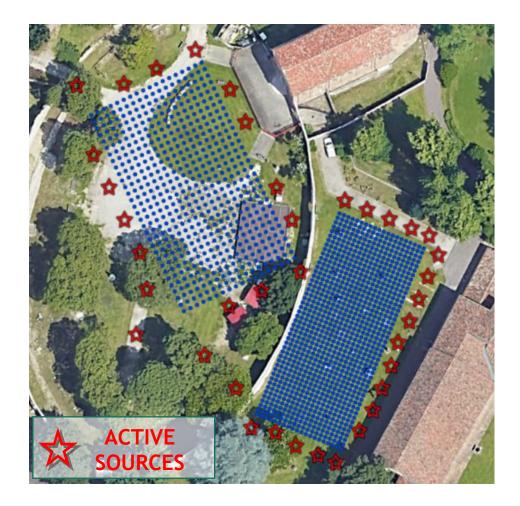
- The Scrovegni Chapel in Padua, with its famous Giotto's fresco cycle, as been recenty included in the UNESCO world heritage list.
- The chapel is located in a **very complex area**: remains of different historical buildings coexist, including a **Roman amphitheatre**, generating extremely heterogeneous subsoil conditions.
- Many open questions: the role of the crypt of the chapel, the position of the radials of the amphitheatre, the possible presence of a gallery along the major axis of the amphitheatre, etc.
- Both active and passive surface wave analysis has been applied, using a dense 3D acquisition scheme (almost **1500 seismic nodes**!).



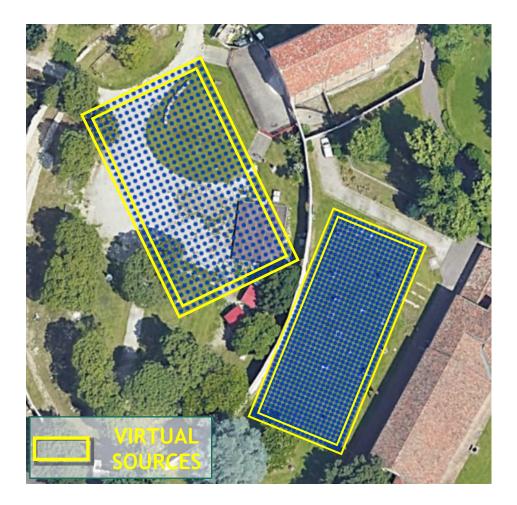




- **1478 single node vertical sensors** (Stryde nodes) covering two rectangular areas.
- X and Y spacing inside the amphitheatre: **1.5 m**.
- X and Y spacing outside the amphitheatre: **1** m.
- About **22 hours passive+active** continuous recording.
- Active source: weight drop (70 kg from 1.5 m), 38 shot positions all around the receivers, covering all azimuths.
- Virtual sources: all receivers at the sides of the two rectangles (94 + 128)

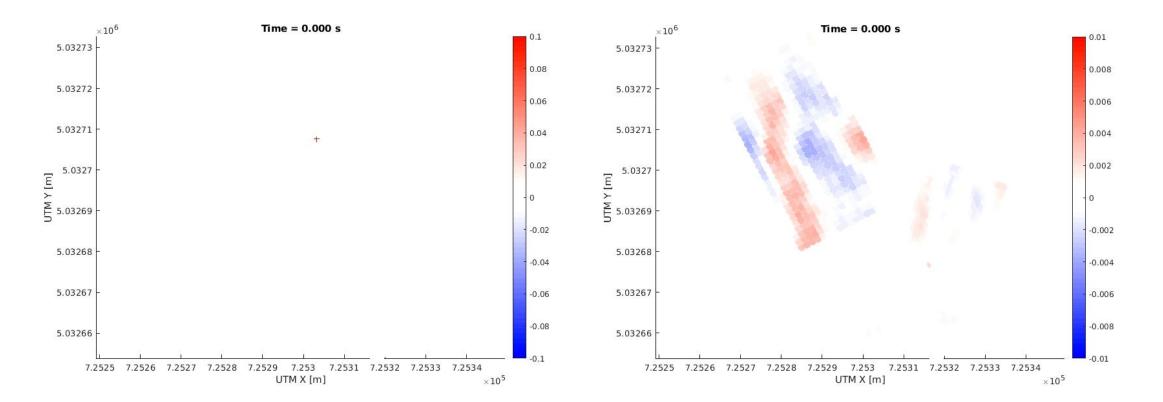


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- X and Y spacing outside the amphitheatre: **1** m.
- About **22 hours passive+active** continuous recording.
- Active source: weight drop (70 kg from 1.5 m), 38 shot positions all around the receivers, covering all azimuths.
- **Virtual sources**: all receivers at the sides of the two rectangles (94 + 128)





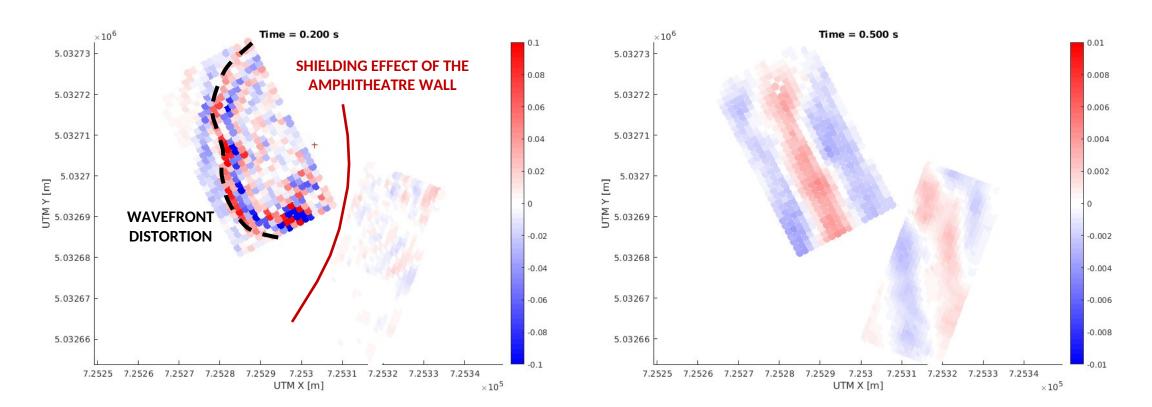
ACTIVE SHOT RECORD

AMBIENT NOISE RECORD

Time = 0.200 s Time = 0.500 s ×10⁶ $\times 10^{6}$ 0.01 0.1 5.03273 5.03273 80.0 0.008 5.03272 5.03272 0.06 0.006 5.03271 5.03271 0.04 0.004 0.02 0.002 5.0327 E ME 5.03269 5.0327 5.0327 E ≻ ML 5.03269 5.0327 0 0 WAVEFRONT DISTORTION -0.02 -0.002 5.03268 5.03268 -0.04 -0.004 5.03267 5.03267 -0.06 -0.006 -0.08 -0.008 5.03266 5.03266 -0.01 -0.1 7.2525 7.2526 7.2527 7.2528 7.2529 7.253 7.2531 7.2532 7.2533 7.2534 7.253 7.2531 7.2532 7.2533 7.2534 7.2526 7.2527 7.2528 7.2529 7.2525 UTM X [m] UTM X [m] $\times 10^5$ $\times 10^{5}$

ACTIVE SHOT RECORD

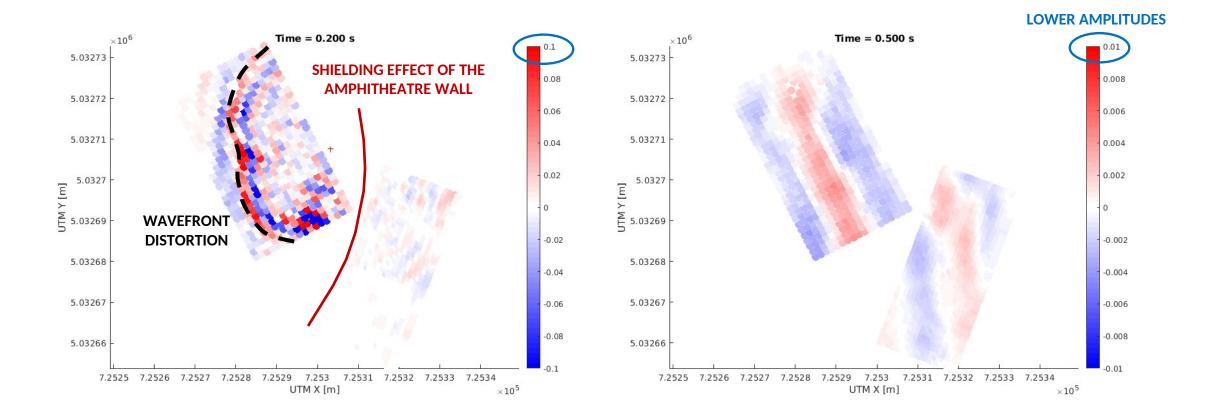
AMBIENT NOISE RECORD



ACTIVE SHOT RECORD

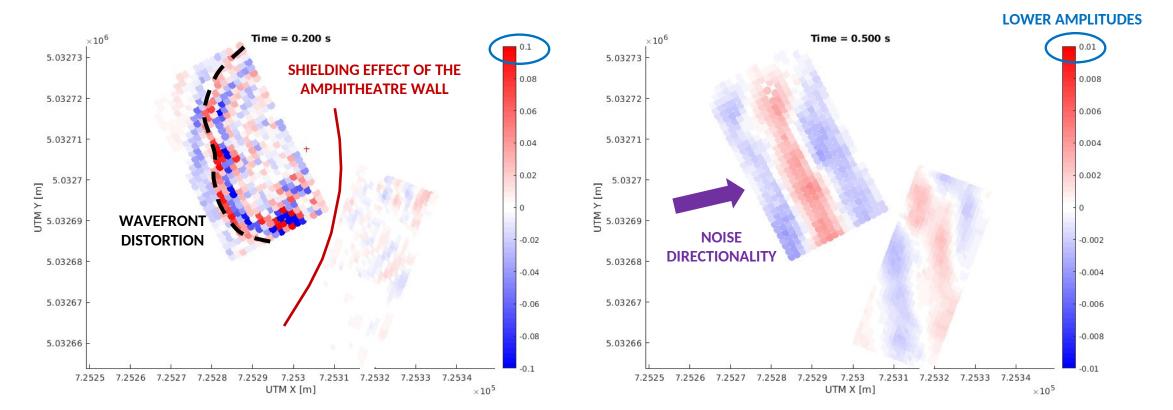
AMBIENT NOISE RECORD

ACTIVE SHOT RECORD



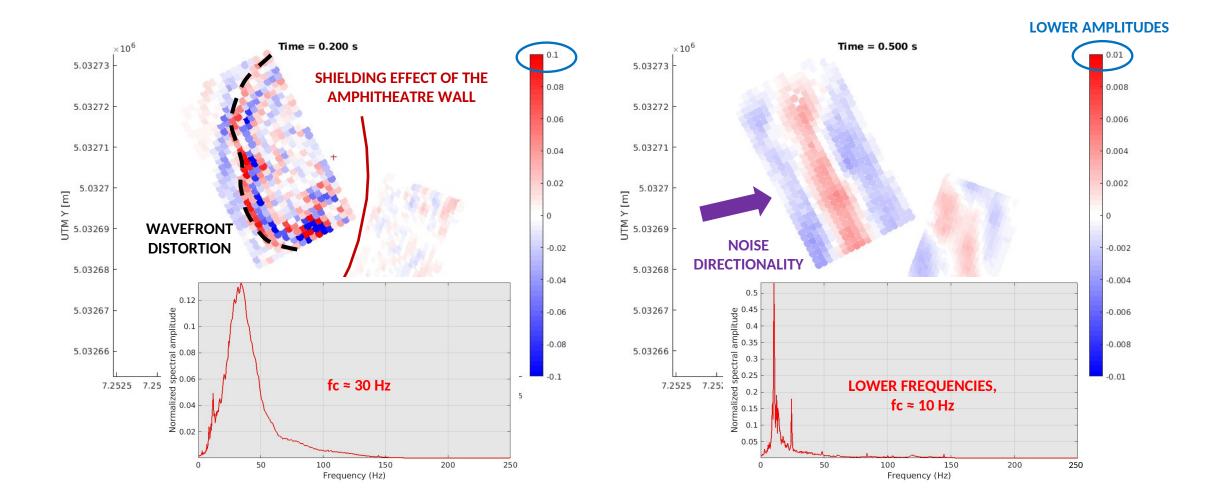
AMBIENT NOISE RECORD

ACTIVE SHOT RECORD

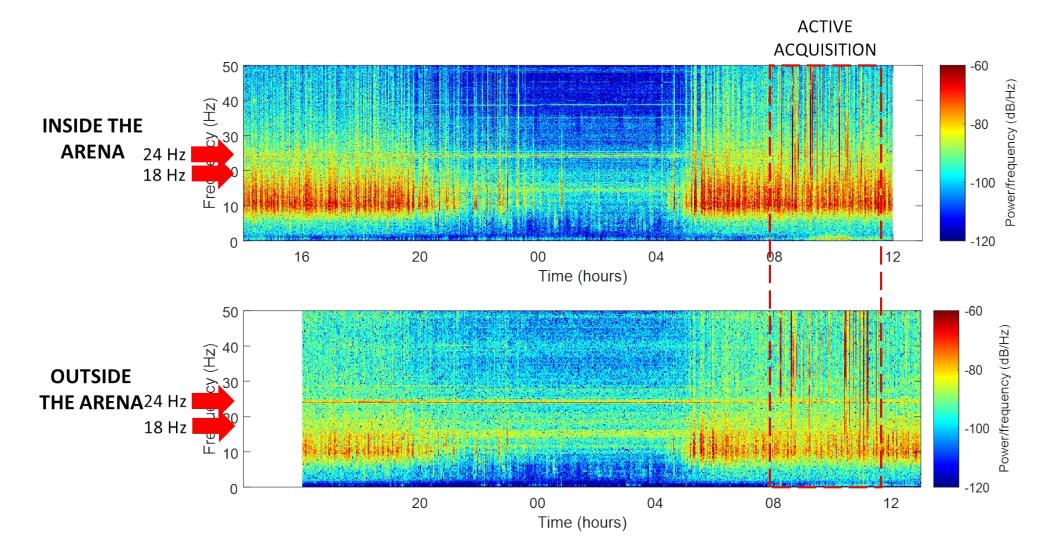


AMBIENT NOISE RECORD

ACTIVE SHOT RECORD

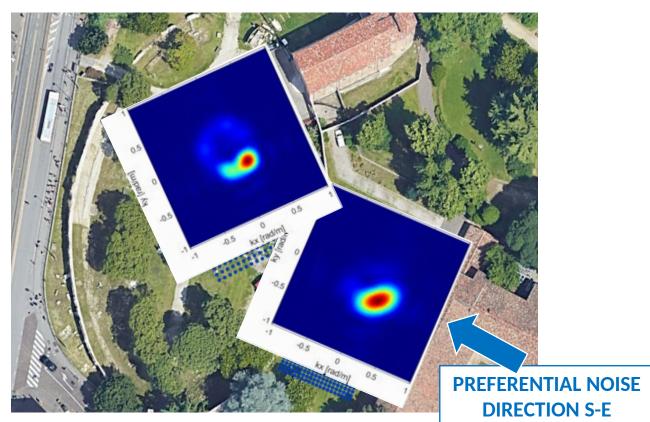


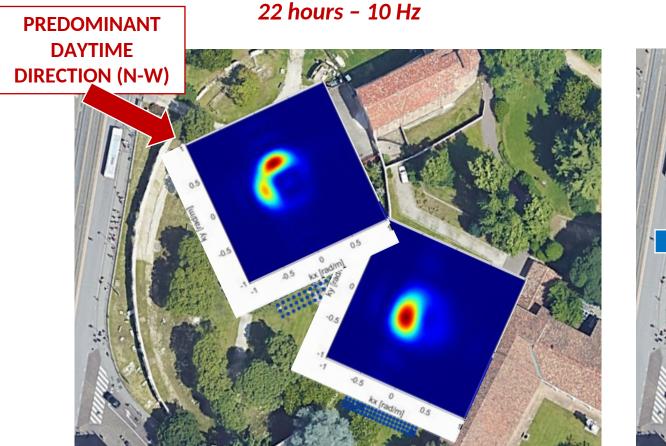
AMBIENT NOISE RECORD



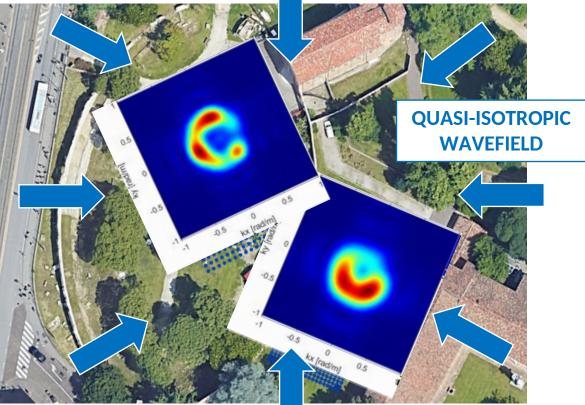


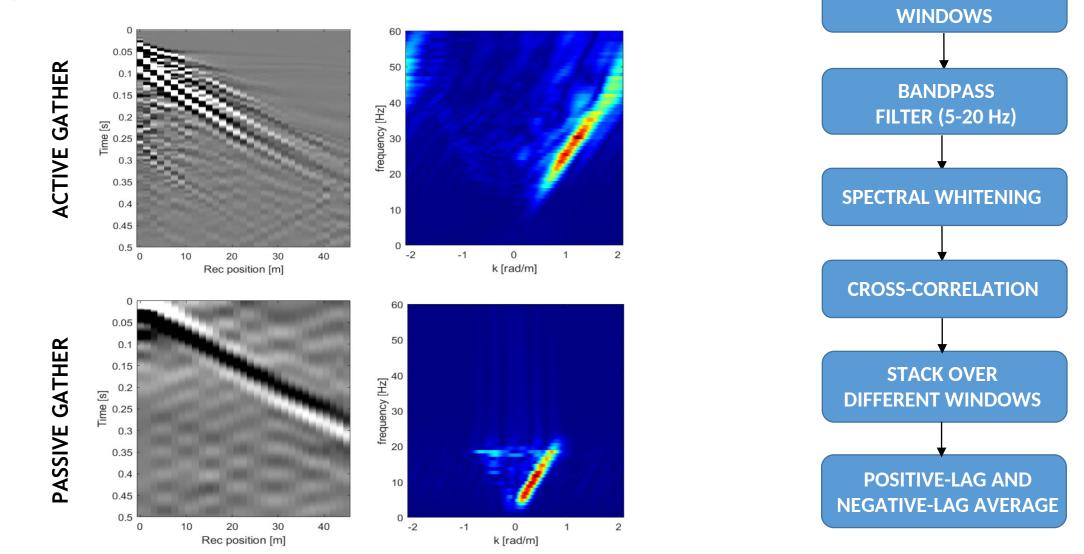
NIGHT TIME (1 hour) - 10 Hz



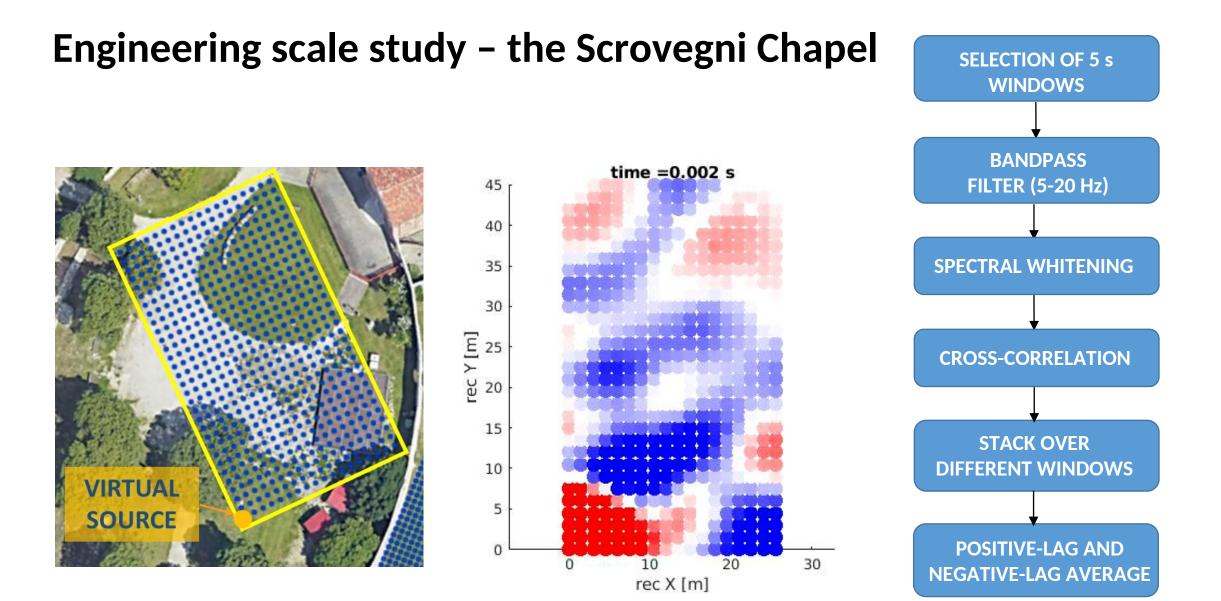


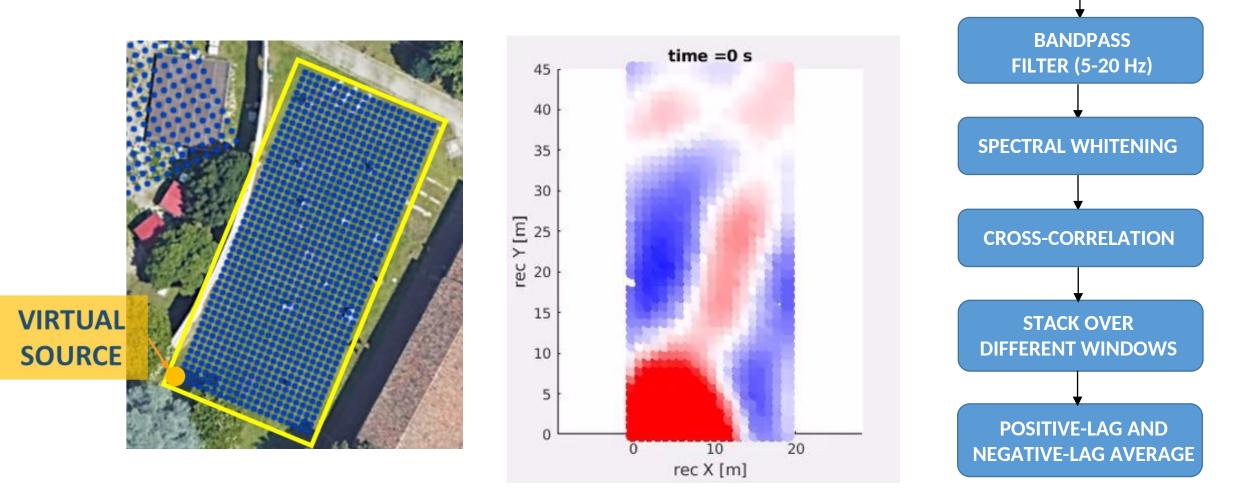
22 hours with spectral normalization – 10 Hz



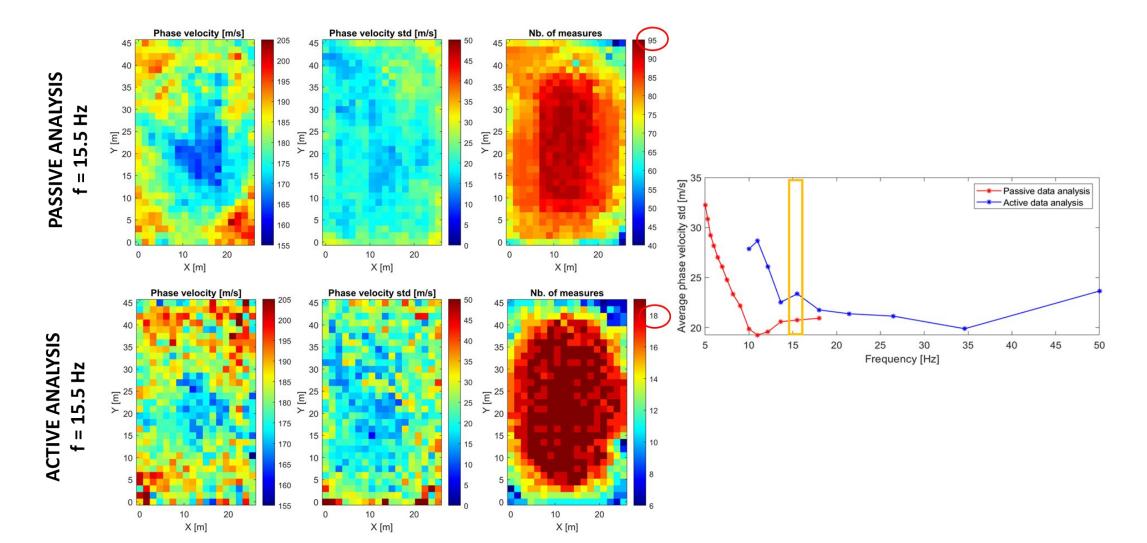


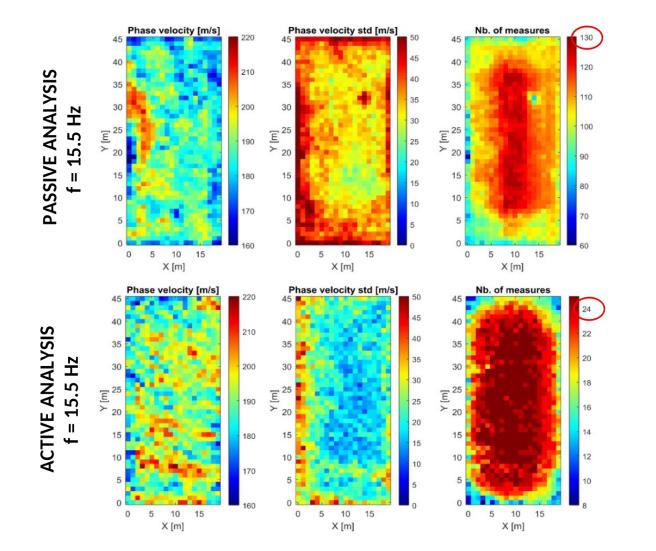
SELECTION OF 5 s

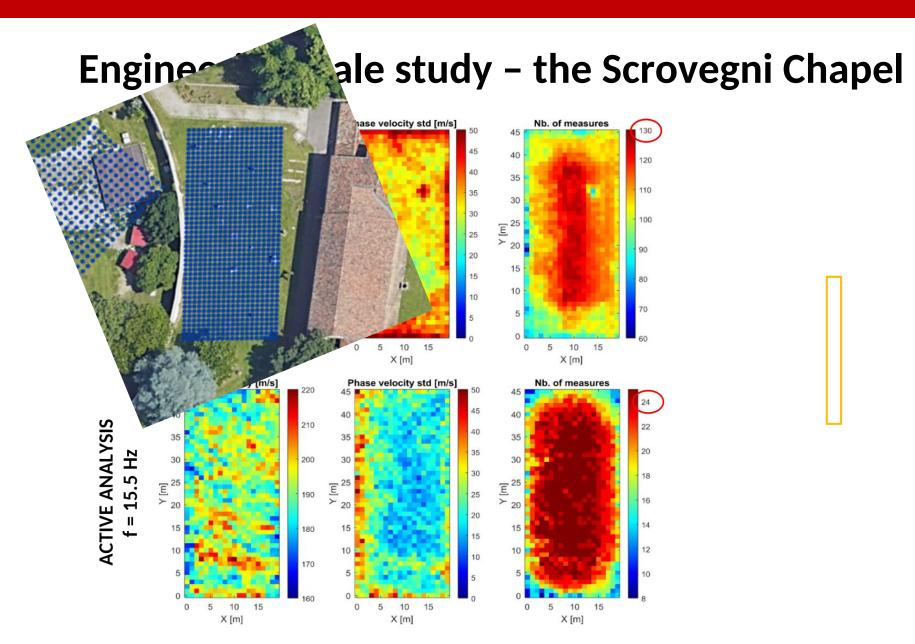


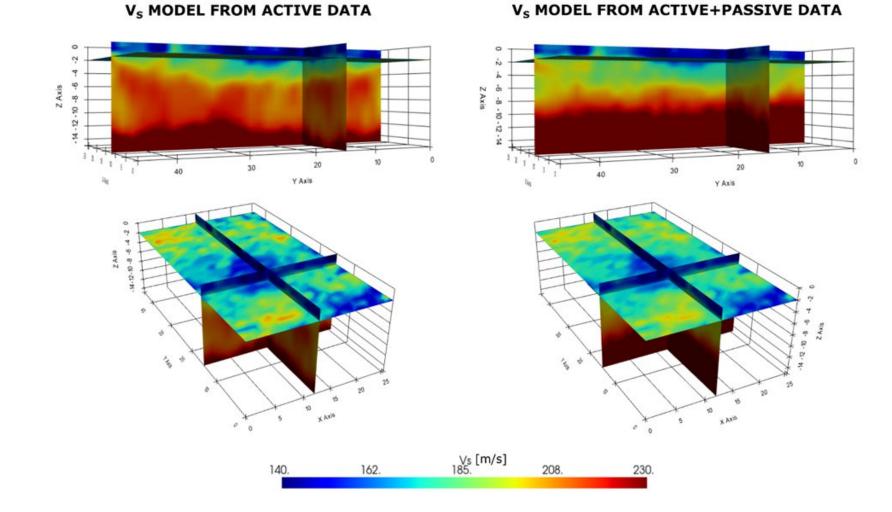


SELECTION OF 5 s WINDOWS









Conclusions

- Passive seismic methods are a **cheap alternative** or a **good complement** to active seismic methods.
- The main application of passive seismic methods is the reconstruction of surface waves, for the retrieval of 3D Vs models.
- It is also possible to reconstruct reflections and to perform dynamic analysis.
- Pre-requisites are **distant uncorrelated sources**, with an **isotropic distribution in azimuth**.
- A good processing should include:
 - A preliminary noise characterization
 - Time and/or frequency domain normalizations
 - Stacking over a sufficiently long period.

... All we have to do is to listen to the Earth!



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Thank you for your attention!